

## Use Recent Keywords/Grades to Target Potential Plays and Bad Favorites

KEYWORD	DESCRIPTION	LABEL
<b>GRIT</b>	This is hard to describe, but you know it when you see it. A horse digs in and refuses to let horse(s) go by	G
<b>IMPROVE?</b>	This is an improvement projection based on this trip	P
<b>MOVE</b>	When a horse makes an noticeable move at any point during the race (usually a middle move or a turn of foot in the lane).	G
<b>PREP?</b>	Horse was not fully cranked and trainer appears to be prepping for race in future	P
<b>TROUBLE</b>	Normal trouble see Notes document <b>Odds &gt; 3-1</b>	G
<b>TROUBLE(+)</b>	High degree of trouble	G
<b>TURF?</b>	A projection the horse might want to run on grass.	P
<b>TWO_MOVES</b>	Horse actually makes two or more separate moves during course of race.	G
<b>B+, EX</b>	Top notch performances	
<b>HARD</b>	The horse had to work every step of the race. A few examples are in Optix Trip Note Documentation.	P
<b>LONE</b>	This is a horse who makes clear lead w/o much pressure and is not really challenged.	G/P
<b>NO_FINISH</b>	The horse lacked a finish. General <b>Odds &lt;= 3-1</b> easy lead up or a closer who just gets out kicked	G
<b>OUCHY</b>	Horse doesn't look physically right. Might be stiff, sore. Jockey rinding up high or steering.	G/P
<b>REGRESS?</b>	A projection that horse might regress next out.	P
<b>C</b>	Poor performance	